

Jessicaaraysa@gmail.com www.jessicabgalvan.com Linkedin/JessicaAraysa

Skills

Fabrication

Paper Crafts
Laser Cutting
Screen Printing
3D Printing
Woodworking
Sewing
Painting
Metal Work
Knitting

Sculpting

Power Tools

Software

Shotgrid/Shotgun

Photoshop Illustrator

niaoti atoi

Procreate

Glowforge

Cricut

Fluent in English & Spanish

Achievements

1st Place Spring Show Winner, Stop Motion Set / Academy of Art 2020

> Featured Artist <u>Juxtapoz</u> <u>Magazine</u> / 2020

Education

Certificate of Achievement in Technical Theater / 2021 Diablo Valley College, Pleasant Hill

Bachelor of Fine Arts in Animation and Visual Effects / 2020

Emphasis in Stop Motion Set Fabrication, Academy of Art University

Experience

Set Builder Freelance "Halloween Special" October 2024

 Collaborated with artist Mee Huh to translate concept designs into physical sets, ensuring all assets met animation specifications and supported the overall visual narrative.

Digital Restoration The Animation Show of Shows July - Sep 2024

 Performed scan cleanup and delivered pristine frames for the firstever 5k scan restoration of the award-winning 2001 Mexican short "Hasta los Huesos" to be featured in the 23rd Annual Animation Show of Shows.

Landscape Artist LAIKA "Wildwood" Jan 2023 - March 2024 Jr Landscape Artist June 2022 - Promoted Jan 2023

- Created a diverse range of miniature-scale landscape assets, including trees, bushes, flowers, house plants, and foliage, to maintain the established visual style in 80% of the film.
- Reverse engineered and created "how-to" documentation for assets, detailing processes, materials, and color recipes to ensure continuity when reproducing.
- Interpreted and translated conceptual designs into look development mock-ups for the Head of Department to realize the creative vision of the production design.
- Utilized knowledge in color, texture, and materials to fabricate over 800 sheets of paper suitable for laser cutting, dyeing, and screen printing.

Rapid Prototype Quality Assurance LAIKA June 2021- June 2022

- As "Captain," led a team of 5 to develop character-specific processing techniques, troubleshoot, and implement modifications to enhance quality, and productivity.
- Performed high-detail quality control on over 3,000 3D printed pasts for use in puppets, sets, and animation.
- Utilized manual/automatic tools to remove support, sand, prime and spray paint daily production priorities while balancing 100+ replacement faces a week.
- Met tight production demands and adapted to daily shifting priorities while tracking assets on Shotgun to coordinate deliveries.

Prop Maker "Come on Harleen" Feb 2021- April 2021

- Crafted and maintained lightweight foam prop replicas for actor's safety during close combat live-action scenes.
- Collaborated with the Lead SFX Makeup Artist to develop and 3D print props to be implemented in prosthetic makeup.
- Designed, sourced and painted a collection of costume face masks to achieve the desired aesthetic, while ensuring comfort and functionality for the actors.

Fabricator MostopMo "The Cookie Cutter" Feb 2019 - July 2019

 Built models, researched, sourced materials, and conducted tests to sculpt early-stage claymation puppets for a 4 time awardwinning, and 9 time nominated short film.